

Sam Murray

Product Designer
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Education

Carnegie Mellon

University, May 2015

BFA Communication Design
Photography Minor

Communications High

School, June 2011

Wall, NJ

Skills

UX Design & Prototyping

Figma, Sketch, Principle,
Flinto, InVision, Form

Design Strategy

Service Design, Research,
Journey Mapping, User
Testing, Wireframing

Visual Design

Systems Design, Branding,
Animation, Illustrator,
Photoshop, Sketching

Photography

Fine Art, Food, Landscape,
Documentary, Printing

Experience

Meta : Product Designer

January 2022 - Present : NYC, NY

Developing integrated tools and systems for individual and small business advertising.

GALE Partners : Senior Product Designer

July - December 2021 : NYC, NY

Led complex client projects while developing internal processes and team structures.

Comparis : Lead Product Designer

August 2019 - April 2021 : Zürich, CH

Created a central design system to redesign the company's product suite across industries.

Neue Zürcher Zeitung : Product Designer

December 2018 - July 2019 : Zürich, CH

Aligned content consumption via a core design system for Switzerland's largest publisher.

DesignMap : Product Designer, Contract

February - August 2018 : San Francisco, CA

Led numerous client projects covering strategy, microinteractions, and information architecture.

Capital One : Product Designer

August 2015 - January 2018 : San Francisco, CA

Redesigned the CreditWise platform and improved small business banking processes.